



SKU	Designation	French Law	Length (cm)	Weight (g)	MSRP
A61657	Skywood L60A81	Vente libre	5.6	27.5	28.00 € incl. tax

Ultra-light, versatile and robust: the ideal headlamp for all your adventures!

The **Skywoods L60A81** is a compact, high-performance headlamp designed to meet the needs of professionals, adventurers, and outdoor enthusiasts. Weighing just 27.5g (including battery), it delivers a maximum output of 300 lumens and a beam distance of 170 meters.

7 lighting modes: 100% white - 2 h, 50% white - 3.5 h, 10% white - 9 h, 100% warm - 2.5 h, 50% warm - 6 h, red - 3.5 h, strobe - 5 h

Contents: Headlamp, headband, Type-C charging cable, instructions

Equipped with 7 lighting modes, including white, warm, red and blue LEDs, it adapts to all situations: hiking, bivouac, maintenance, or tactical interventions. Its rechargeable 600 mAh battery charges in 3 hours via USB-C, guaranteeing a battery life of up to 9 hours. Its PC + ABS housing is shock and weather resistant (IPX5), ensuring optimal reliability in the field.

Whether for tactical missions, wilderness expeditions or maintenance work, the L60A81 is the reliable and high-performance lighting tool you need.

- **Light output** : up to 300 lumens
- **Beam range** : 170 meters
- **Lighting Modes** : 7 (100%, 50%, 10% white; 100%, 50% warm; steady red; red/blue strobe)
- **Autonomy** :
 - 100% white: 2 hours
 - 50% white: 3.5 h
 - 10% white: 9 hours

- 100% hot: 2.5 h
- 50% hot: 6 hours
- red: 3.5 h
- strobe: 5 h

- **Battery** : Li-ion 603035, 600 mAh
- **Charging time** : 3 hours (USB-C)
- **Dimensions** : $56 \times 35 \times 17.4$ mm
- **Weight** : 27.5 g (with battery)
- **Materials** : PC+ABS, silicone, stainless steel, glass fiber reinforced nylon
- **Waterproof** : IPX5
- **Operating temperature** : from -20°C to +40°C
- **Drop resistance** : up to 1 meter

Les prix de vente conseillés sont mentionnés à titre indicatif. Les armuriers sont libres de vendre au prix qu'ils souhaitent. Textes et photos non contractuels, sujet à modification.